

ITEM	WEIGHT	ITEM	WEIGHT	ITEM	WEIGHT

COINS & VALUABLES	
PP	
EP	
GP	
SP	
CP	

TOTAL WEIGHT	
CARRYING CAPACITY	STR×15
PUSH / DRAG / LIFT	STR×30

SPELL SLOTS	LVL 1	LVL 2	LVL 3	LVL 4	LVL 5	LVL 6	LVL 7	LVL 8	LVL 9

SPELLCASTING ABILITY	SPELL DC	SPELL ATTACK

EXPERIENCE POINTS	
TOTAL	NEXT

SPELLS CAST	LVL 1	LVL 2	LVL 3	LVL 4	LVL 5	LVL 6	LVL 7	LVL 8	LVL 9

SPELLS PREPARED	ARCANE RECOVERY	SORCERY POINTS

PREP	SPELL	LEVEL	TIME	TARGET / RANGE	SAVE	EFFECT / DURATION

PREP	SPELL	LEVEL	TIME	TARGET / RANGE	SAVE	EFFECT / DURATION

COMPANION / WILD SHAPE	NOTES	SPEED	ARMOR CLASS	HIT POINTS	ATTACK	DAMAGE / EFFECT

PREP SPELL LEVEL TIME TARGET / RANGE SAVE EFFECT / DURATION

Table with 6 columns: SPELL, LEVEL, TIME, TARGET / RANGE, SAVE, EFFECT / DURATION. It is a large grid with 30 rows, with small circles on the left margin.

PREP SPELL LEVEL TIME TARGET / RANGE SAVE EFFECT / DURATION

Table with 6 columns: SPELL, LEVEL, TIME, TARGET / RANGE, SAVE, EFFECT / DURATION. It is a large grid with 30 rows, with small circles on the left margin.